

## Year 1 Curriculum Map 2018-2019

	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2
English	<p>Throughout the year, children will practise reading and write texts in their daily phonics groups, weekly tests will focus on spelling high frequency words and common exception words, and children will take books home each evening to read to parents. Children will be expected to use capital letters, finger spaces and full stops. Retelling stories using actions to help this.</p>	<p>We will practise reading with expression, and taking account of punctuation to improve fluency. Children will be asked to record their work in writing in several areas of the curriculum (with help).</p>	<p>Children will be expected to spell <i>regular</i> high frequency words by themselves and use some full stops, capital letters, and 'finger spaces' between words when they write. They will practise reading a range of fiction and non-fiction books, and talk and answer questions about what they have read.</p>	<p>Children will improve their writing by adding appropriate adjectives/ connectives and making correct or plausible attempts at spelling <i>more difficult</i> words. Most children will be expected to read simple texts quite fluently on sight (i.e. without having to 'build' words phonetically).</p>	<p>Children will be expected to attempt to record their work (in writing) in most areas of the curriculum with a minimum of help, and to write fiction and non-fiction texts independently.</p>	<p>All Year One children will take a statutory <i>Phonics</i> test this half term to assess their reading ability. They will also be expected to attempt longer pieces of writing in preparation for their SATs next Summer.</p>
Mathematics	<p>Counting up to 30 and back. Find bonds that make 4,5,6 &amp; 10 - create number sentences. Double numbers 1 to 5. Find one more one less. 2D shape recognition Read &amp; write number and number names to</p>	<p>Children will - make 'teen' numbers; use and understand ordinal numbers (e.g. 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, etc) Revise bonds 5-10 Find pairs that make 7. Add and subtract using knowledge of</p>	<p>Numbers to 100 - say the number one more or one less. Locate &amp; write 2 digit numbers understand as tens and ones. 3D shape recognition &amp; properties. Name days of the week, months of the year &amp; seasons.</p>	<p>Count objects in 5s &amp; 10s e.g. 5 lots of 2. Find half, quarters of shapes. Know that two halves equals a whole. Doubles to 10. Find pairs to make 20. Time - days, hours. Tell the time - o'clock, half past.</p>	<p>Children will - Add/subtract 1 or 10 from given numbers; add coins; match equivalent amounts of money made with different coins; order numbers to 100; partition numbers into tens and ones; add 2 or 3 numbers (with a</p>	<p>Children will - identify odd and even numbers; complete number sequences and patterns; multiply by 2, 5 and 10; double and halve numbers; recognise o'clock, half past and quarter past the hour on a clock; know number bonds to</p>

	20. Compare & order Estimating objects.	number bonds; describe position and direction; measure lengths and heights; Add 1, 2 & 3 by counting on. Recognise coins and value to £2.	Revise bonds 5,6,7 & 10. Doubles to 6. Further subtraction and addition Word problems. Count in 2s, 5s & 10s.	Measuring using uniform units (cubes, rulers) Locate 2 digit numbers on a 100 square. Make 2 digit numbers Find 1 more or 1 less than any number to 100. Find 10 more & 10 less.	total up to 20); explore weight and capacity; halve numbers to 12.	10 instantly; give change; add and subtract.
<b>Science</b>	Seasons - Autumn, weather Identify plants and trees. Plant a bean and observe over a period of time.	Identify and use the senses. Weather - how the day length varies	Winter and Spring Know about animal babies	Materials - identify and name everyday materials. Identify and compare the suitability of a variety of everyday materials.	Plants - observe how seeds and bulbs grow into mature plants.	Summer, weather seasons. Exercise and a healthy diet.
<b>Computing</b>	Cyber Safety Grouping & Sorting	Pictograms Lego Builders	Maze Explorers Animated Stories	Early stages of coding using beebots.	Coding Spreadsheets	Technology Outside of School
<b>History</b>	Changes within living memory - Toys and technology. Bonfire Night Remembrance Day		Significant historical places in the locality - Castles.		Significant events and people in the locality - Timothy Hackworth and the railways.	
<b>Geography</b>		Geographical skills and fieldwork - My school/My home.		Human and Physical Geography - My locality - West Auckland.	Locational and place knowledge - The U.K, capital cities and surrounding seas.	
<b>Art</b>	Observational drawing and self-portraits. Art study Pablo Picasso.	Primary and secondary colours.	Print with different media on different surfaces.	Sculpture - Using 2D/3D materials Create simple designs based on images.	Textiles and collage Develop a collage piece using a range of materials	Textiles and collage Develop a collage piece using a range of materials
<b>DT</b>	Control - design and make a moving picture.		Structures - design and make a model house or		Food - design and make a fruit picture.	

			shoebox room.			
<b>RE</b>	<p>What can we learn about Christianity? Introducing features of a church &amp; worship Harvest Festival Understanding where crops come from and why we give thanks. Jewish home life (Shabbat) and celebrations (Sukkot/Hanukkah); find out why gifts are given at Christmas.</p>	<p>Why are gifts given at Christmas? Christmas story - Nativity</p>	<p>Why is Jesus special to Christians? Introducing beliefs and stories about Jesus: Belief, Authority</p>	Easter Story	<p>Buddhists - Inform of their religion Find out why the Buddha is important to Buddhists</p>	<p>Find out why the Buddha left home.</p>
<b>PHSCE</b>	<p>Meet the Go-Givers  Everybody, Somebody, Anybody, Nobody</p>	<p>Litter: The Picnic  Rules: You Can't Do That Here!</p>	<p>Expedition to Planet Blueball  The Selfish Little Red Hen</p>	<p>Please Help Mitali Get Better Soon</p>	<p>Disability: Stairs Caring for Pets</p>	<p>Save our Jack  Exploring Our Community  Go-Givers Bear Hunt</p>
<b>PE</b>	<p>Real PE Unit 1  Games - P1/L1 Ten Point Hoops</p>	<p>Real PE Unit 2  Gymnastics - P1/L1 Making Shapes</p>	<p>Real PE Unit 3  Dance - P1/L1 Moving Along</p>	<p>Real PE Unit 4  Athletics - P1/L1 Honey Pot</p>	<p>Real PE Unit 5  Athletics - P1/L1 Colour Match</p>	<p>Real PE Unit 6  Athletics - L1/2 Furthest Five</p>
<b>Music</b>	<p>Listen and sing.  Charanga Hey You!</p>	<p>Charanga Rhythm in the way we walk</p>	<p>Charanga In the Groove</p>	<p>Charanga Round &amp; Round</p>	<p>Charanga Your imagination</p>	<p>Charanga Reflect, Rewind &amp; Play</p>